MARYLAND BOARD OF STATIONARY ENGINEERS

MEETING AGENDA

July 9, 2024, 9:00 a.m.

1100 N. Eutaw Street

5th Floor Conference Room

Baltimore, MD 21201

(**In person access for Board members and Staff only)**

http://meet.google.com/xwr-ibzi-cox

Join by Phone: +1 904-900-0689 PIN: 684 413 753#

1. ORDER OF BUSINESS
   1. Call to Order and Adopt Agenda Brian Wodka, Chairman
   2. Board of Directors Roll Call to Establish Quorum Johnston Brown, Board Specialist
   3. Approval of March 19, 2024, Business Meeting Minutes
2. COMMITTEE REPORTS & UPDATES
   1. Complaint Committee Johnston Brown, Board Specialist
   2. Application Review Committee Brian Wodka, Chairman
   3. PSI Examination Results John Bull, Executive Director
3. BOARD CORRESPONDENCE
   1. Board will discuss any correspondence submitted to the Board via phone, email, or mail

1. OLD BUSINESS
   1. Board will discuss any old business, as necessary
2. NEW BUSINESS
   1. Board will discuss any new business, as necessary
3. BOARD REPORTS
   1. Executive Director John Bull, Executive Director
   2. Counsel Report Sloane Kinstler, AAG.
   3. Chairman’s Report Brian Wodka, Chairman
   4. Chief Boiler Inspector Report Steve Noonan, Chief Boiler Inspector
4. CLOSED SESSION: Not needed.
   1. Board may enter into a Closed Session to review applications or license reinstatement requests, discuss the eligibility and qualification of such individuals pursuant to §§ 6.5-303, 6.5-313, or 6.5-315  of the Business Occupations and Professions Article, Annotated Code of Maryland in compliance with § 3-305(b)(2) of the General Provisions Article, Annotated Code of Maryland; receive advice of Counsel regarding the Commission's authority pertaining to such applications, in compliance with § 3-305(b)(7); or consider license examination content, in compliance with § 3-305(b)(11)  of the General Provisions Article, Annotated Code of Maryland.

**NEXT MEETING:** The next scheduled meeting of the Maryland Board of Stationary Engineers will be held on Tuesday, September 17, 2024